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Steven J. Janke September 29, 2018 Chapter 1 Chapter 2
Chapter 3 1. p.55 (Section 3.4.1). The last paragraph before Example 3.13 should start with the following: If the lines are skew, the vector $\vec{w} = (\vec{P}_1 + t_1 \vec{v}_1) - (\vec{P}_2 + t_2 \vec{v}_2)$ at the two closest points is perpendicular to \vec{v}_1 and \vec{v}_2 . Then,

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(w~ ~v 2) (~v 1 ~v

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Mathematical Structures for Computer Graphics Steven J. Janke John Wiley & Sons, 2015 ISBN: 978-1-118-71219-1
Exercise Answers Updated 3/17/15 Chapter 1 1. Four right-handed systems: $(\sim i; \sim j; \sim k); (\sim i; \sim j; \sim k); (\sim i; \sim j; \sim k); (\sim i; \sim j; \sim k)$ 2. The diagonal divides each of the smaller squares into two triangles con-gruent to the original.

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Steven J. Janke, PhD, is Professor of Mathematics and Computer Science at Colorado College. He has over 20 years of teaching experience in the field of computer graphics and is the coauthor of Introduction to Linear Models and Statistical Inference, also published by Wiley.

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Full CV Contact Info: Courant Institute of Mathematical Sciences New York University 60 5th Ave, 5th floor New York, NY 10011 Phone: +1 212 998 3208 Email: panozzo@nyu.edu I am an assistant professor at the Courant Institute of Mathematical Sciences at New York University. Before joining NYU, I was a senior researcher at

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ETH Zurich, working in the Interactive Geometry Lab.

Geometric Computing Lab @ NYU

Steve Janke, Professor of Mathematics and author of his second book “Mathematical Structures for Computer Graphics.” Professor Emeritus Steven Janke By Laurie Laker '12 Steven Janke became a mathematician because of two Englishmen.

Professor Emeritus Steven Janke | Bulletin

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